



OXFORD UNIVERSITY PRESS

# When Titus Took The Train

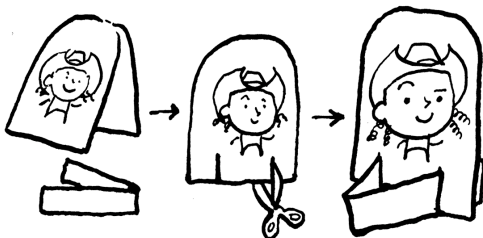
## THE BOARD GAME!



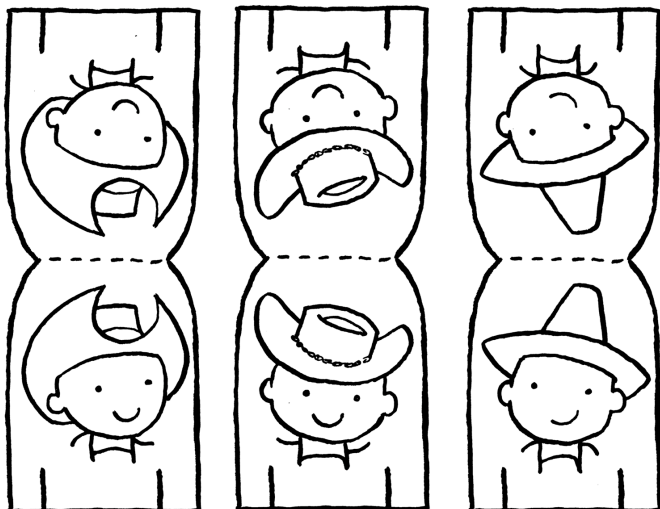
### How to Play

- ① ROLL THE DIE TO SEE WHO GOES FIRST.
- ② THE FIRST PLAYER ROLLS THE DIE AND ADVANCE THAT NUMBER OF SPACES.  
- IF THE PLAYER LANDS ON A SPACE AT THE TAIL END OF A LASSO,  
THE PLAYER'S PIECE HAULS ITSELF UP TO THE LOOP END OF THE LASSO.  
- IF THE PLAYER LANDS ON A SPACE AT THE TAIL END OF AN ARROW,  
THE PLAYER'S PIECE SLIDES DOWN TO THE SPACE AT THE ARROW'S TIP.
- ③ THE SECOND PLAYER TAKES A TURN, AND SO ON.
- ④ THE FIRST PLAYER TO REACH THE JOURNEY'S END IS THE WINNER!

- YOU NEED:**
- \* GAMEBOARD
  - \* A MARKER FOR EACH PLAYER
  - \* A SINGLE DIE



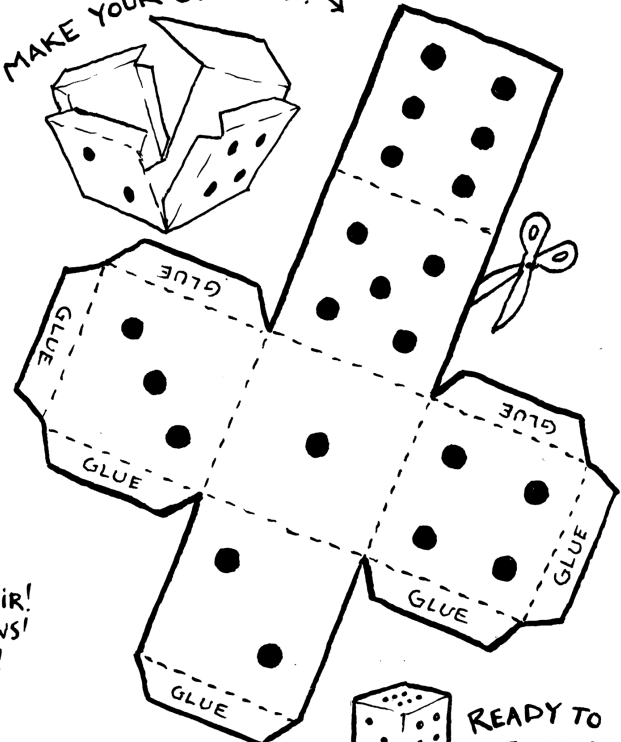
MARKERS



ADD HAIR!  
EYEBROWS!  
GLASSES!  
NOSES!  
SPOTS!



MAKE YOUR OWN DIE!



READY TO ROLL!

